



KNOWLEDGE ORGANISER: Computing Story Books Year 1 Block 6









Key Learning

- To introduce e-books and the 2Create a Story tool.
- To add animation to a story.
- To add sound to a story, including voice recording and music the children have composed.
- To work on a more complex story, including adding backgrounds and copying and pasting pages.
- To share e-books on a class display board.

Key Vocabulary

- Animation** – process of giving the illusion of movement to drawings and models.
- E-Book** – a book that they can read on the computer or on a tablet.
- Font** – the style of text used in a piece of writing on the computer or tablet.
- File** – a piece of work on the computer.
- Sound Effect** – a sound other than speech or music made for use in a play, film or computer file.
- Display Board** – a way to share your work on Purple Mash.

Key Images

- Open, save or share a file. 
- Plan out your story. 
- Play your story. 
- Add animation and sounds to the story. 
- Choose a story background. 
- Undo or redo the last action. 
- Choose the font for the story. 
- Copy and paste. 

Key Questions

- What is 2Create a Story?
With 2Create a Story you can create ebooks including animated pages, sounds, narration and music.
- What is an animated story?
An animated story is a story where the images in the foreground can move in a variety of ways.
- How can I make my story better?
As well as adding animation to the story it can be improved by adding sounds or sound effects to the different pages.

