

KNOWLEDGE ORGANISER: Computing Year 2 Block 5 - Making music

The screenshot shows a music-making application interface. At the top left, there is a 'Tools' icon. Below it, a 'bars (length of tune)' dropdown is set to 12.2, a 'loop tune' button, and a 'tempo - beats per minute' slider set to 120 bpm. The main area is a 'musical composition area' with a grid of sound icons. A 'sounds' palette at the bottom lists categories like Acoustic guitar, Drums and Orchestral, Strings, Electric Guitar, Scales, SFX, Short Clips, Violin, and My Sounds. On the right, an 'adding sounds' panel includes a search bar, a 'more sounds' button, and a 'listen' button. A 'record' button is also visible at the bottom right of the interface.

We will be learning to:

- Explore, edit and combine sounds using 2sequence
- Use different sounds to create a tune
- Experiment with the speed and volume of sounds
- Make music based on a feeling
- Choose suitable instruments and sound effects to show a feeling
- Compose background music for a video
- Create music to match the feeling in a scene
- Record our own sounds to use in music

Key vocabulary

Compose	To write or create your own piece of music by putting notes and sounds together
Tune	The part of the music that you can hum or sing along to
Volume	How loud or quiet a note is
Looping	Repeating a short section of sound or music over and over again



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